

## PERSONAL DETAILS

Full name **Chema Valle Rodríguez**  
Date of Birth 31 October 1986  
Place of Birth Seville , Spain

## CONTACT DETAILS

Address Vlimmerenstraat 63, 1066SR, Amsterdam  
Mobile 0031 626345524  
Email [cvr@chemavalle.com](mailto:cvr@chemavalle.com) || [txemavr@gmail.com](mailto:txemavr@gmail.com) (alternative)  
Website [www.chemavalle.com](http://www.chemavalle.com) (see portfolio inside)

## EDUCATION

### **ICT management & Game Design || Hogeschool van Amsterdam || 2011 - 2012**

- Erasmus exchange in Amsterdam, 1 year

### **Computer Engineering || University of Seville (5 year, 336 ECTS) || 2005 - 2011**

- Android video game as final project thesis. Grade 10/10 with distinction

### **Elementary music degree || Conservatory of Music, Seville || 1993 - 1998**

- Piano

## WORK EXPERIENCE

### **GekkoLab || [www.getgekko.com](http://www.getgekko.com) || Feb 2014 - Present**

- Lead mobile designer & developer. Mobile strategist.

### **Maker Street || [www.makerstreet.nl](http://www.makerstreet.nl) || Sept 2012 - March 2013**

- Mobile & Web Developer

### **Freelance game designer & developer || [www.chemavalle.com](http://www.chemavalle.com) || 2011 -**

- See portfolio for details

## LANGUAGES

### **Spanish || Excellent**

- Mother tongue.

### **English || Excellent**

- Level C2 of the Common European Framework of Reference for Languages.

### **Polish || Basic**

### **French || Basic**

## KEY SKILLS

- Broad and deep knowledge of app/game design and development with emphasis on mobile devices for multiple platforms including Unity3D, XNA, Android & iOS.
- Familiar with app deployment procedures, app store optimizations, visibility enhancements and overall mobile strategy.
- Proficiency with diagrams and wireframes to design UX/UI patterns, visual designs and quick prototyping for both apps and games.
- Keen eye for detail, usability and feedback crunching for agile iterative development.
  
- Experienced with several programming languages including Java, Obj-C, C, C#, Lisp, etc.
- Excellent knowledge of web related technologies, including CSS3, HTML5, Javascript, asp.NET, PHP, XML, XSLT and responsive design practices.
- Wide knowledge of software, computer, network architecture and database design.
- Acquaintance with formal software engineering methodologies, techniques and project management methodologies such as Prince2, Agile, etc.
- Proficient with IntelliJ, XCode, Eclipse, Visual Studio and plenty of other development tools such as version control systems (SVN, GIT, Mercurial), bug trackers, build tools, etc.
  
- Great communication and presentation skills.
- Experience working on Windows, Unix and Mac OS environments.
- Skilled with Microsoft Office and OpenOffice suites.
- Experience with graphic design tools (Photoshop , Illustrator, Fireworks) and wire framing tools (Sketch, Balsamiq).
- Wide experience with music equipment, synthesizers, pianos, guitars, amplifiers, PA systems and audio production/creation tools like Logic and Ableton.

## INTERESTS

- Video games. Technology. Science. Fixing things.
- Playing music, producing, composing.
- Traveling. Asian culture. Sports (MTB, Basketball)

## OTHERS

- European driving license.